

NeonMaker Light Editing Software

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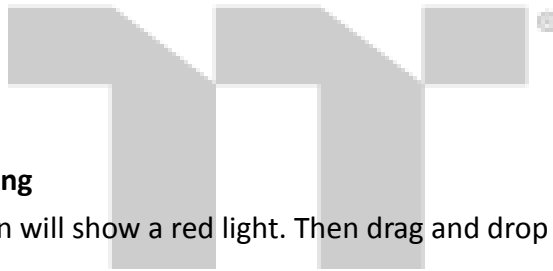
VII. Save and Reload the Profile



Hot Key: Click Help to show the hotkeys

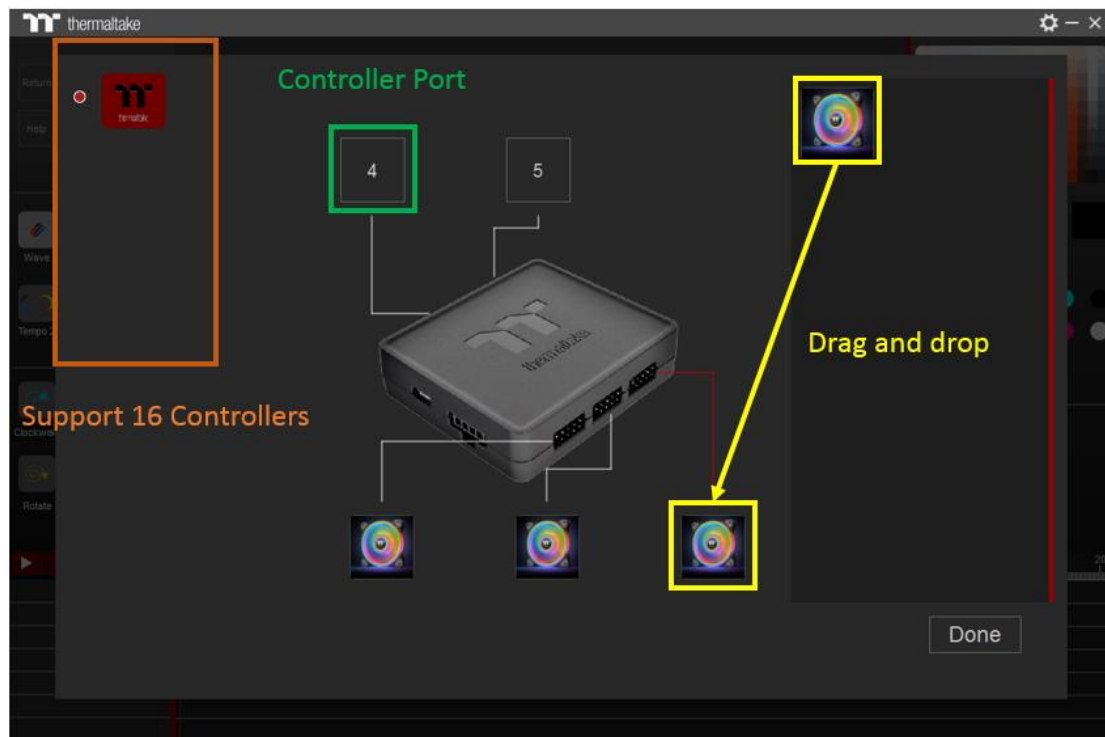
1. **Drag & Hold Mouse Key:** Move the color block object.
2. **Ctrl + Mouse Click:** Select multiple objects.
3. **Shift + Left and Right key:** Move the timeline to color block object top & bottom.
4. **Mouse Scroll Wheel:** Zoom in and zoom out of the timeline.
5. **Ctrl + C:** Copy the selected color block objects
6. **Ctrl + V:** Paste the color block objects behind the timeline.
7. **Ctrl + Z:** Undo
8. **Delete:** Remove the color block objects.
9. **Space:** Play edited lighting effects.

User Interface:



I. **Controller Pairing**

The selected fan will show a red light. Then drag and drop to pair the controller port.

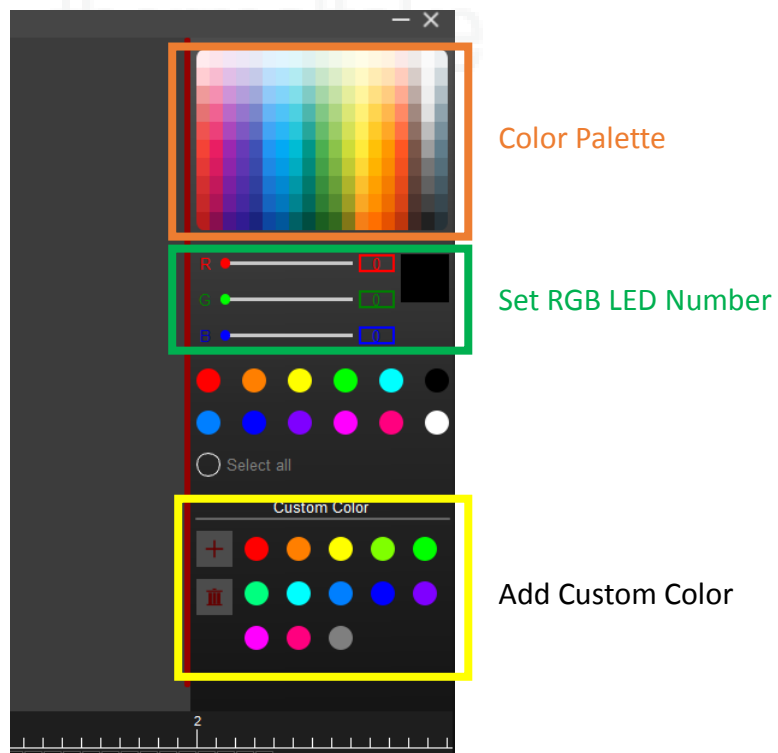


NeonMaker User Interface



II. Color Palette

In this area, set the RGB numerical value of LED light. There are 16.8 million colors available for selection. Click "Select All" to fill the LED light color for the device. Add and store the custom colors.



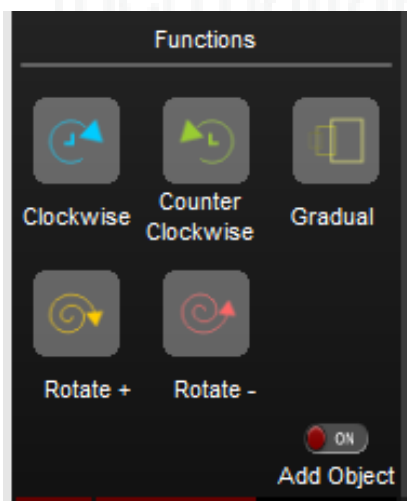
III. Templates

6 Default Lighting Effects: Wave, Pulse, Tempo 1, Tempo 2, Motion & Heap Up.



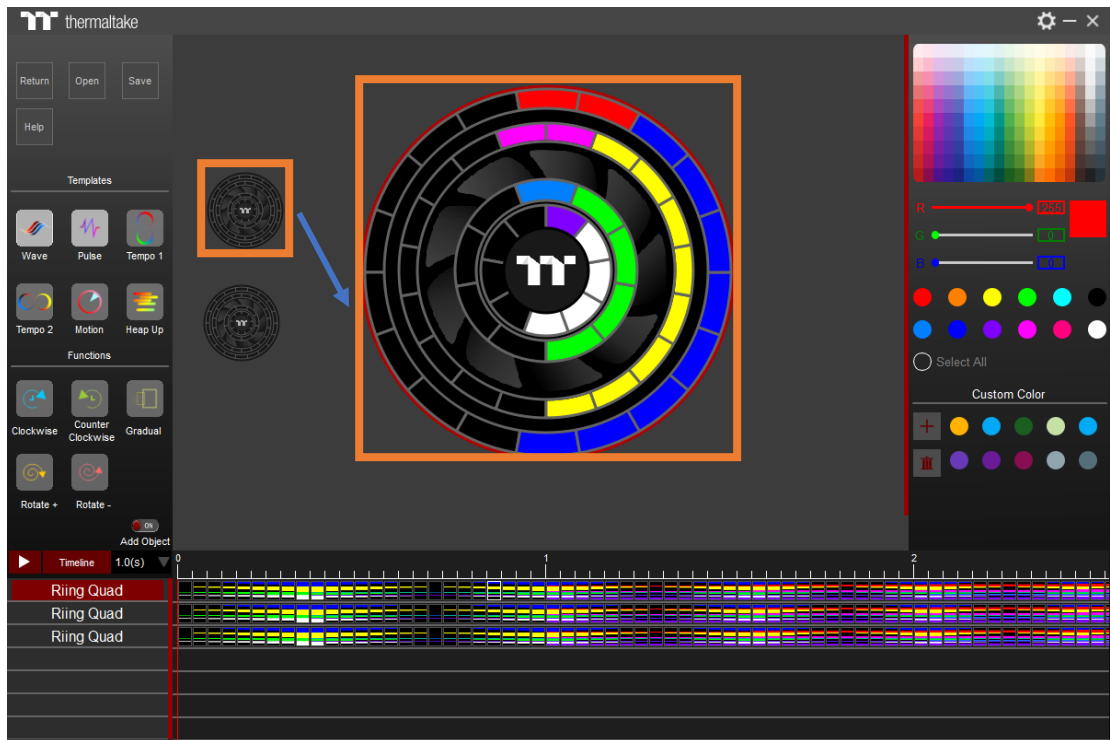
IV. Functions

- **Clockwise:** The inner and outer rings rotate at the same time as the clock direction.
- **Counterclockwise:** The inner and outer rings rotate at the same time as the opposite clock direction.
- **Gradual:** Create a gradient effect on the object.
- **Rotate +:** Rotate the LED effect from outer ring to inner. (Clockwise)
- **Rotate -:** Rotate the LED effect from outer ring to inner. (Counterclockwise)
- **Add Object:** Adding an object when using functions.

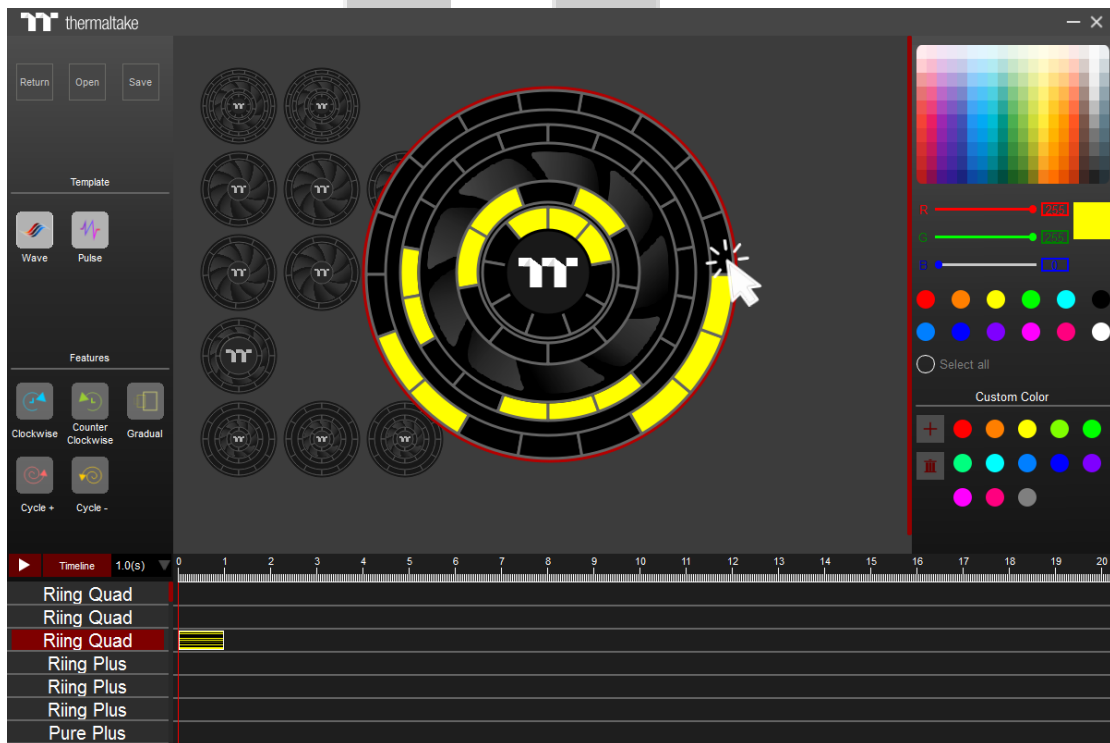


V. Editing Area

NeonMaker editing interface. Double click to enlarge the Riing Quad fan.

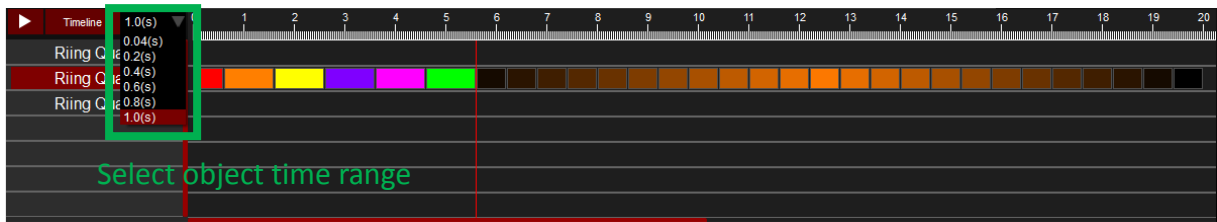


Hold the mouse left click and drag on the fan LED to fill the color continuously.



VI. Timeline

Scroll Mouse Wheel: Zoom in and zoom out of the timeline.



VII. Save and Reload the Profile

Return: Return to the controller pairing page.

Open: Open your saved file.

Save: Save your edited lighting effects.

Help: Hotkey list and software version.

