



# ARGENT K6 RGB

**Low Profile Mechanical Keyboard User Guide** 

## **Table of Contents**

PAGE 05	KEYBOARD FEATURES OVERVIEW	
PAGE 16	TT iTAKE INSTALLATION	
PAGE 19	FUNCTIONS AVAILABLE ON THE HOM	1E PAGE
PAGE 21	KEY CONFIGURATIONS	
	<ul><li>Default Functions</li></ul>	22
	<ul><li>Single Key Functions</li></ul>	23
	<ul><li>Macros</li></ul>	25
	<ul><li>Multimedia Functions</li></ul>	27
	<ul><li>Hot Keys</li></ul>	29
	<ul><li>Program Execution</li></ul>	31
	<ul><li>Gaming Profiles</li></ul>	36
	<ul><li>Key Disable Functions</li></ul>	38
PAGE 39	FUNCTIONS AVAILABLE ON THE MAC	CRO PAGE

## **Table of Contents**

PAGE 41	HOW TO RECORD MACROS		
	<ul><li>Recording a Macro</li></ul>	42	
	<ul><li>Recording a Character Set</li></ul>	47	
PAGE 49	FUNCTIONS AVAILABLE ON THE LIGH	ITING EFFECTS PAGE	
PAGE 51	LIGHTING EFFECTS OVERVIEW		
	<ul><li>Static</li></ul>	52	
	<ul><li>Pulse</li></ul>	56	
	<ul><li>Blink</li></ul>	60	
	<ul><li>Wave</li></ul>	64	
	<ul><li>Spiral Rainbow</li></ul>	68	
	<ul><li>RGB Spectrum</li></ul>	72	
	<ul><li>Reactive</li></ul>	73	
	• Flow	77	
	<ul><li>Ripple</li></ul>	81	
	<ul><li>Raindrop</li></ul>	85	
	<ul><li>Snake</li></ul>	87	
	<ul><li>Music Mode</li></ul>	89	
	<ul><li>System Temperature</li></ul>	91	
	<ul><li>Brick</li></ul>	92	
	Dorvado	9/	



### **Table of Contents**

PAGE 98 FUNCTIONS AVAILABLE ON THE SETTINGS PAGE



Chapter 1:

# KEYBOARD FEATURES OVERVIEW



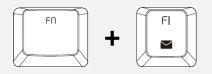
## RESTORE FACTORY SETTINGS



Press and hold for five seconds to restore factory settings (including all lighting effects and macros).

**X** After the settings are restored, a startup animation will run once to indicate that all settings have been restored.

#### **EMAIL**



Open the default email box.

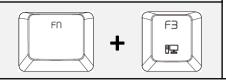
#### **WEB BROWSER**



Open the default web browser/return to the home page.

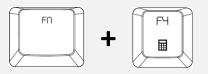


#### **MY COMPUTER**



Open my computer.

#### **CALCULATOR**



Open the system's built-in calculator.

#### **MULTIMEDIA PLAYER**



Open the system's built-in multimedia player.



## SWITCHING LIGHTING EFFECTS

#### Static:

(1). Fn + F9 (red), F10 (green), and F11 (blue) to change the color of the lighting effect.

#### Pulse:

- (1). Fn + F7 (slower) and F8 (faster) to adjust the speed of the lighting effect.
- (2). Fn + F12 to switch between monochrome and random color modes.
- (3). Under monochrome mode, Fn + F9 (red), F10 (green), and F11 (blue) can be used to adjust the color of the lighting effect.

#### Wave:

- (1). Fn + F7 (slower) and F8 (faster) to adjust the speed of the lighting effect.
- (2). Fn +  $\uparrow$ ,  $\downarrow$ ,  $\leftarrow$ , or  $\rightarrow$  to change the direction of running lights.
- (3). Fn + F9 (red), F10 (green), and F11 (blue) to change the color of the lighting effect.

#### **Spiral Rainbow:**

- (1). Fn + F7 (slower) and F8 (faster) to adjust the speed of the lighting effect.
- (2). Fn +  $\leftarrow$  (counterclockwise) or  $\rightarrow$  (clockwise) to switch the direction of running lights.
- (3). Fn + F9 (red), F10 (green), and F11 (blue) to change the color of the lighting effect.

#### **RGB Spectrum:**

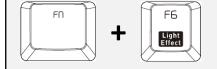
(1). Fn + F7 (slower) and F8 (faster) to adjust the speed of the lighting effect.

#### Reactive

- (1). Fn + F7 (slower) and F8 (faster) to adjust the speed of the lighting effect.
- (2). Fn + F12 to switch between monochrome and random color modes.
- (3). Under monochrome mode, Fn + F9 (red), F10 (green), and F11 (blue) can be used to adjust the color of the lighting effect. Flow:
- (1). Fn + F7 (slower) and F8 (faster) to adjust the speed of the lighting effect.
- (2). Fn + F12 to switch between monochrome and random color modes.
- (3). Under monochrome mode, Fn + F9 (red), F10 (green), and F11 (blue) can be used to adjust the color of the lighting effect.

  Ripple:
- (1). Fn + F7 (slower) and F8 (faster) to adjust the speed of the lighting effect.
- (2). Fn + F12 to switch between monochrome and random color modes.
- (3). Under monochrome mode, Fn + F9 (red), F10 (green), and F11 (blue) can be used to adjust the color of the lighting effect. Raindrop:
- (1). Fn + F7 (slower) and F8 (faster) to adjust the speed of the lighting effect.
- (2). Fn + F12 to switch between monochrome and random color modes.
- (3). Under monochrome mode, Fn + F9 (red), F10 (green), and F11 (blue) can be used to adjust the color of the lighting effect.

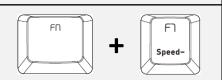
  Bricks:
- (1). Fn + F7 (slower) and F8 (faster) to adjust the speed of the lighting effect.
- (2). Fn +  $\uparrow$  or  $\downarrow$  to change the direction of running lights.
- (3). Fn + F12 to switch between monochrome and random color modes.
- (4). Under monochrome mode, Fn + F9 (red), F10 (green), and F11 (blue) can be used to adjust the color of the lighting effect. Concentric Circles:
- (1). Fn + F7 (slower) and F8 (faster) to adjust the speed of the lighting effect.
- (2). Fn + F12 to switch between monochrome and color modes.
- (3). Under monochrome mode, Fn + F9 (red), F10 (green), and F11 (blue) can be used to adjust the color of the lighting effect.





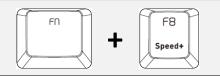


## DECREASING THE SPEED OF LIGHTING EFFECTS



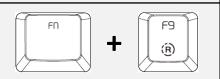
Five different lighting effect speeds (the  $\| \| \|_A \|_{\perp}$  will flash when the speed is set to the slowest setting).

## OF LIGHTING EFFECTS



Five different lighting effect speeds (the  $\| \|_A \|_{\perp}$  will flash when the speed is set to the fastest setting).

## ADJUST THE BRIGHTNESS OF THE RED LIGHT



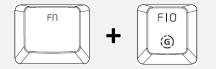
Ten brightness level settings for the red light (the  $\| \| \|_A \|_{\frac{1}{2}}$  will flash when the brightness is set to the brightest setting).

 $\times$ Press and hold for three seconds to clear the red value (once cleared, the  $\parallel_{\mathbb{I}} \parallel_{\mathbb{A}} \parallel_{\mathbb{I}}$  will flash at the same time).





## ADJUST THE BRIGHTNESS OF THE GREEN LIGHT



Ten brightness level settings for the green light (the  $\| \| \|_A \|_{\perp}$  will flash when the brightness is set to the brightest setting).

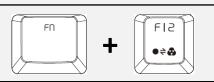
 $\times$  Press and hold for three seconds to clear the green value (once cleared, the lash at the same time).

## ADJUST THE BRIGHTNESS OF THE BLUE LIGHT



Ten brightness level settings for the blue light (the  $\| \| \|_{A} \|_{L^{\infty}}$  will flash when the brightness is set to the brightest setting).

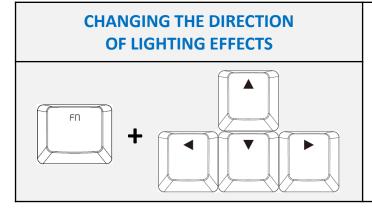
## SWITCHING COLOR MODES



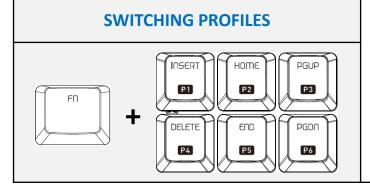
Can be used to switch between monochrome and random color modes for a specific lighting effect.

**X** Under monochrome mode, this key serves as the mixed-color indicator.





You can switch the running direction of a specific lighting effect.



Up to six profiles can be saved. The current active profile is shown by the color displayed on the .

P1: Red, P2: Green, P3: Blue, P4: Yellow, P5: Purple, P6: Aquamarine.

**X** The color statuses described above are only visible under Game Mode.



## **Keyboard Features** Features Overview

#### ON-THE-FLY MACRO **RECORDING**



- (1). Press Fn + PrtSc to enter recording mode (the entire keyboard will light up and the Record button will begin to flash).
- (2). Press Fn + Any Key (excluding the recording key) to specify a key to save the macro under (a red light will appear after a slight delay; if you press Fn + the same key, a blue light will appear without a delay). Once the key selection is completed, all lights on the keyboard will go out, and the recording key will change from flashing to constantly lit.
- (3). Enter the sequence to be recorded (keys recorded will flash in white).
- (4). After the sequence is entered, press Fn + PrtSc to exit recording mode (the light for the Recording key will go off).



#### **Macro Prompt Function:**

While in recording mode, if the key's backlight is solid white, that means there is currently no macro assigned to this key. If the key is solid green, that means a macro has been assigned to this key. Shown in the following figure: the "A" key has a macro assigned to it.

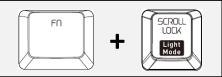


**X** Press and hold a key which has been assigned a macro for more than 3 seconds to erase the saved macro.





#### **AREA BACKLIGHT**



Supports up to five presets: FPS1 > FPS2 > MMO > MOBA > RTS •

## RECORDING AREA BACKLIGHT

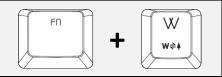
Recording procedure (recording can only be activated while in area backlight mode):

- (1). Press Fn + ScLk to enter area backlight mode.
- (2). Press Fn + Pause to enter backlight recording mode (the recording button will flash).
- (3). Press Fn + F9 (Red), F10 (Green), and F11 (Blue) to produce a desired color by mixing the three colors together (F12 will display the blended color).
- (4). Press the key in each display area in order.
- (5). Once completed, press Fn + Pause to exit recording mode (the recording button will stop flashing).
- **X** Press and hold for five seconds to restore the area's preset light position and color value
- ( I A indicator lights will flash at the same time to indicate that the settings have been restored).





## SWITCHING WASD AND THE DIRECTION KEYS



Switches the functions of WASD keys with the arrow keys.

#### **FULL KEYBOARD LOCK**



#### **GAME MODE**



When this key is lit up in white, this means it is in non-game mode. Once game mode is activated, the indicator color will light up in the color specified in the setup profile.

**X** While not operating under game mode, all keys will function according to their preset values.



## FULL BRIGHTNESS ADJUSTMENT



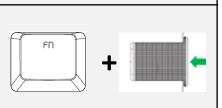
A total of five brightness levels are available for adjusting the brightness of the keyboard's lighting effects.

## LOCKING THE WINDOWS KEY

The windows key can be replaced with the function of the ctrl key.

**X** Before the key is locked, a white-colored light will turn on. After the key is locked, an aquamarine-colored light will turn on.

#### **MULTI-FUNCTION WHEEL**



Fn + Wheel Side Button (Mute): Switches multi-function ( | | | | | | | | | indicator lights will flash at the same time to indicate the current status).

#### **Multi-Function:**

Scroll Up / Down: Mouse wheel up / down

Press mute button: Previous page Press mute button twice: Next page



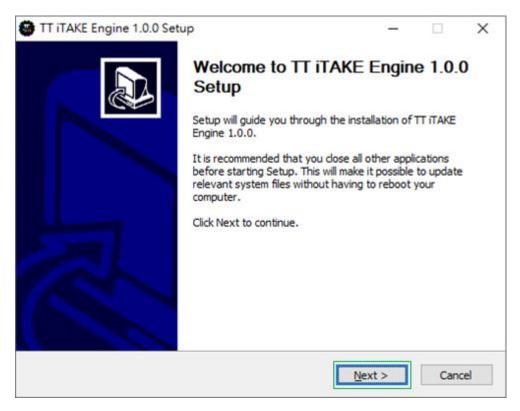


## Chapter 2: TT iTAKE INSTALLATION



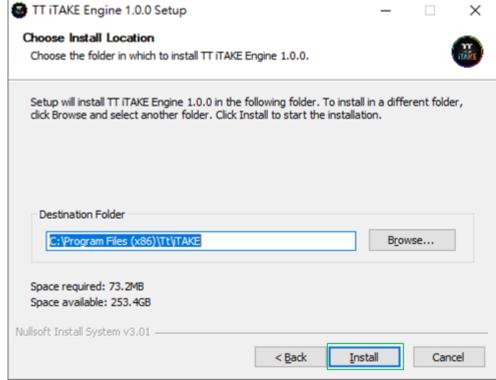
#### Step 1:

Launch the setup executable file (.EXE) file and click Next.



#### Step 2:

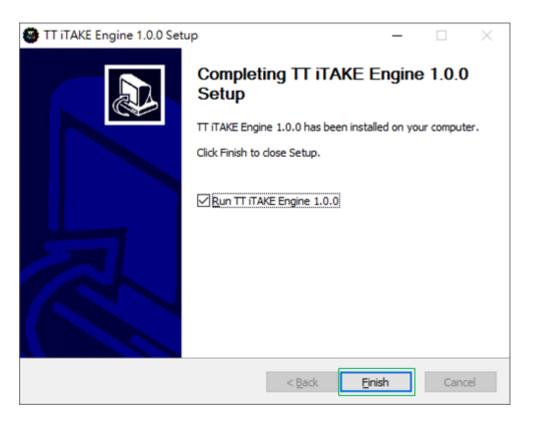
Click Install to begin the setup process.





#### Step 3:

Click Finish to complete the installation.





# Chapter 3:

# FUNCTIONS AVAILABLE ON THE HOME PAGE

#### **Home Page**

You can switch the keyboard model.

#### **Profiles**

The Argent K6 RGB can support up to 6 profiles, which can be switched as required.

#### **Switching Configuration Pages**

Switches between the configuration pages customize key operation, macro recording, lighting effects and sync setting.

#### **Functions for Managing Profiles**

Up to 15 profiles can be added for use. The functions of each button from left to right are:

Add: Create a new profile.

**Delete:** Delete an existing profile.

Copy: Copy a profile. **Import:** Import a profile. **Export:** Export a profile.

#### **Correcting the Name of a Profile**

The name of a new profile can be modified directly.

#### **Assigning Key Functions**

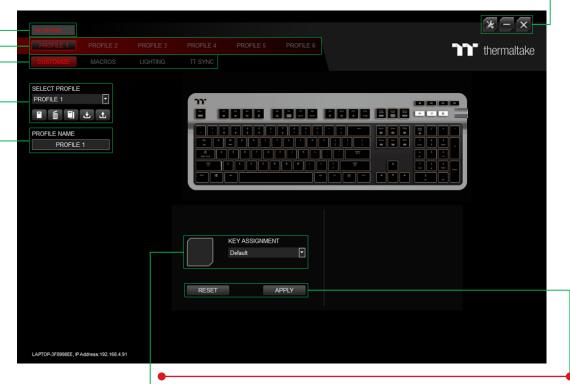
Nine different functions can be assigned.

#### Other Settings / Shrink Window / Close Window

Other Settings: Software version, Amazon Alexa setting and switching the language used for the user interface.

**Shrink Window:** Close the display and minimize the program to the taskbar.

**Close Window:** Close the display and minimize the program to the lower right corner.



#### Restore Keyboard Settings for All Keys / Apply

Restore Keyboard Settings for All Keys: All key functions saved under the current profile will be restored to factory default values. **Apply:** Save and apply all settings to the selected key.





## Chapter 4: KEY CONFIGURATIONS



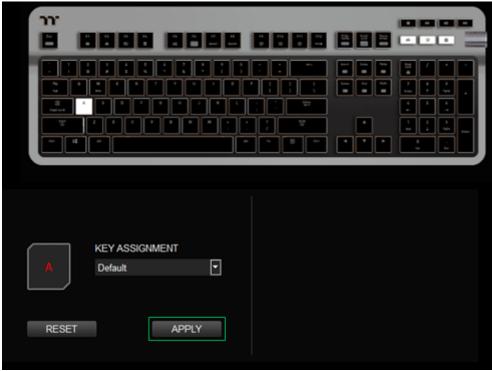
#### Step 1:

Select a key, then select "Default" function from the drop-down list.



#### Step 2:

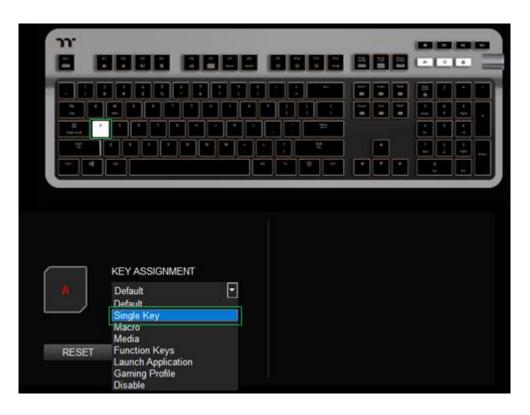
Click Apply to change and save the new function.





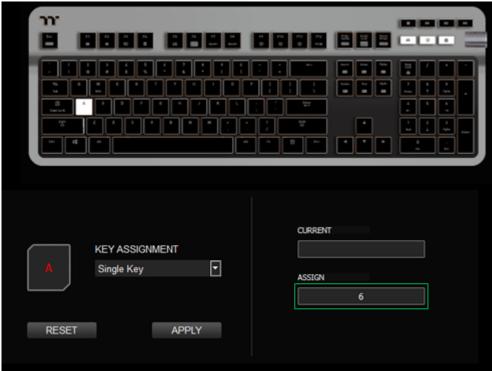
#### Step 1:

Select a key, then select "Single Key" function from the drop-down list.



#### Step 2:

Enter a new key value into the lower-right box.





#### Step 3:

Click Apply to change and save the new function.



#### Step 4:

Based on the information and color displayed on the screen, you will be able to see if the new key setting is applied properly.





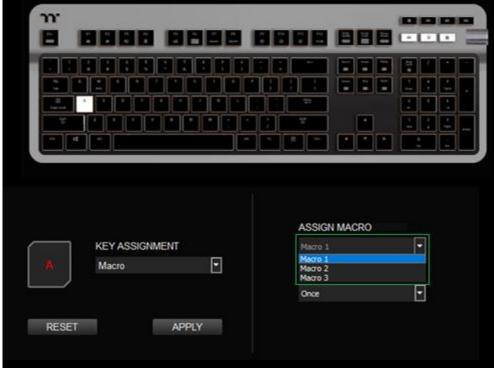
#### Step 1:

Select a key, then select "Macro" function from the drop-down list.



#### Step 2:

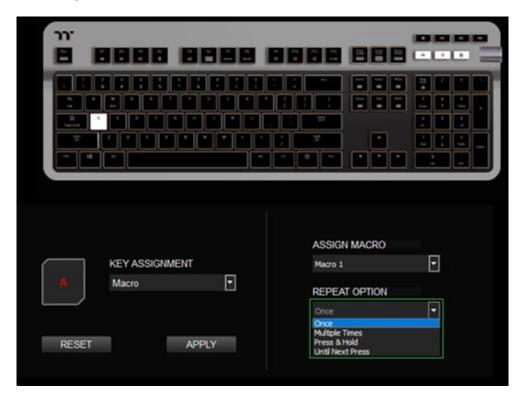
Select a macro from the upper-right.





#### Step 3:

Select a macro repeat option from the drop-down list located in the lower-right corner.



#### Step 4:

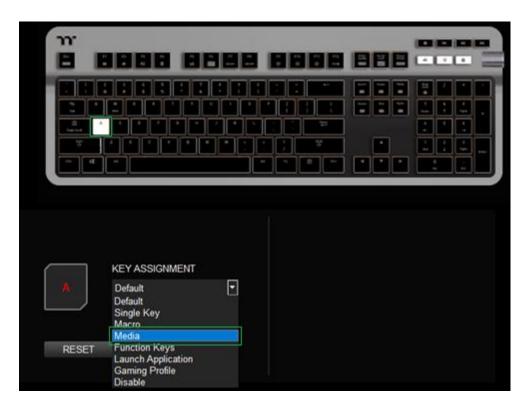
Click Apply to save the new function. Verify if the new key function is applied properly by looking at the color displayed on the screen.





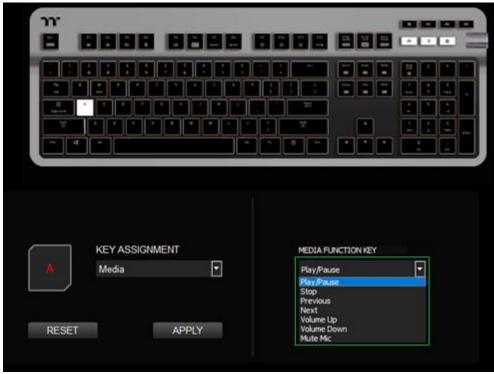
#### Step 1:

Select a key, then select "Media" function from the drop-down list.



#### Step 2:

Select a media function in the right drop-down list.





#### Step 3:

Click Apply to change and save the new function.



#### Step 4:

Verify if the new key function is applied properly by looking at the color displayed on the screen.





Step 1:

Select a key, then select "Function Keys" function from the drop-down list.



#### Step 2:

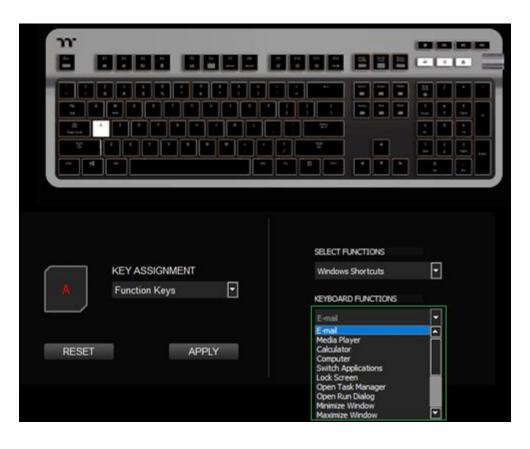
Select a type of hotkey function in the upper-right drop-down list.





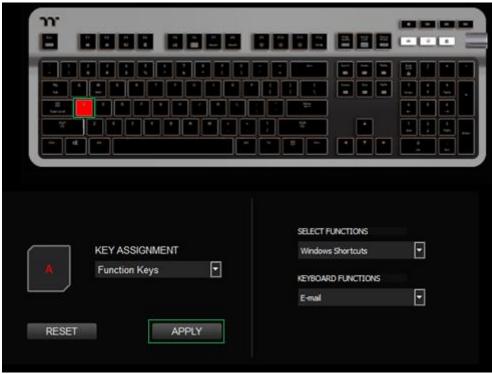
#### Step 3:

Select a keyboard function in the lower-right drop-down list.



#### Step 4:

Click Apply to save the new function. Verify if the new key function is applied properly by looking at the color displayed on the screen.





## Launch Application Function | Application Setting

Step 1:

Select a key, then select "Launch Application" function from the drop-down list.



#### Step 2:

Select "Application" in the upper-right drop-down list.





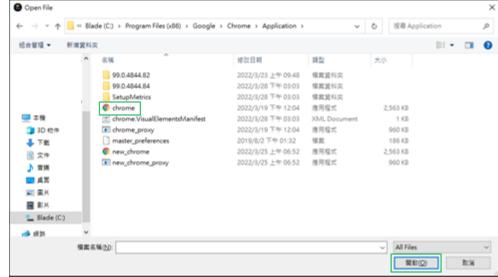
### Launch Application Function | Application Setting

#### Step 3: Click on the Select File button located on the bottom-right.



#### Step 4:

Select the executable file (.EXE) to open.





## Launch Application Function | Application Setting

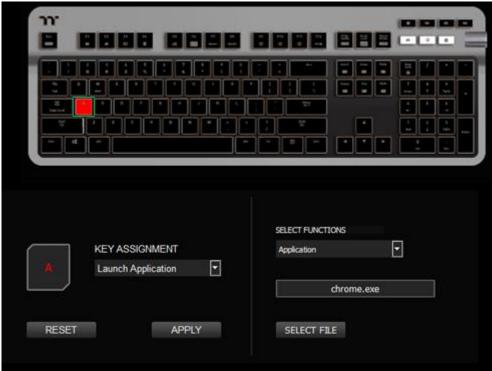
#### Step 5:

Click Apply to change and save the new function.



#### Step 6:

Verify if the new key function is applied properly by looking at the color displayed on the screen.





## **Launch Application Function** Website Setting

Step 1:

Select a key, then select "Launch Application" function from the drop-down list.



#### Step 2:

Select "Web" in the upper-right drop-down list.





## **Launch Application Function** Website Setting

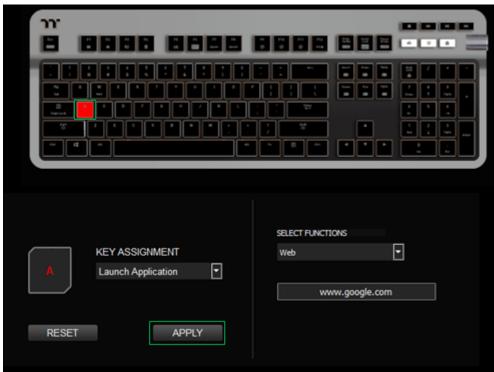
#### Step 3:

Enter the URL into the textbox located on the bottom-right and press Enter.



#### Step 4:

Click Apply to save the new function. Verify if the new key function is applied properly by looking at the color displayed on the screen.

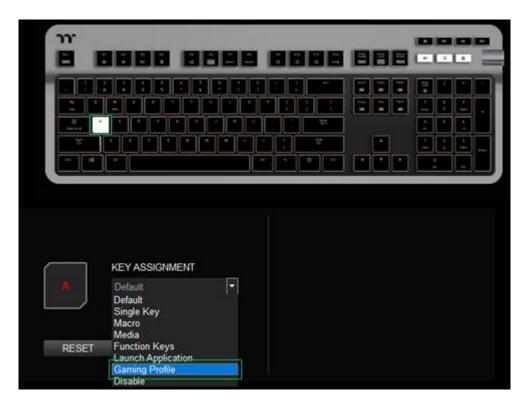




## Gaming Profile Function | Gaming Key Setting

Step 1:

Select a key, then select "Gaming Profile" function from the drop-down list.



#### Step 2:

Select a game title in the upper-right drop-down list.





### Gaming Profile Function | Gaming Key Setting

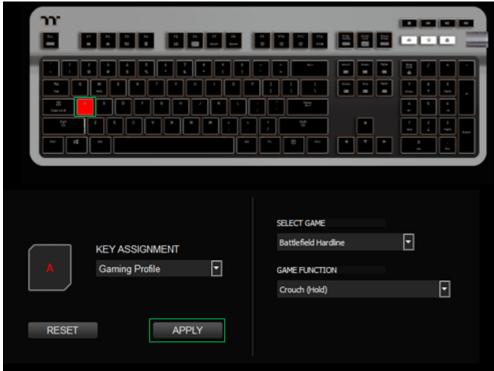
### Step 3:

In the lower-right drop-down list, select an in-game action.



### Step 4:

Click Apply to save the new function. Verify if the new key function is applied properly by looking at the color displayed on the screen.



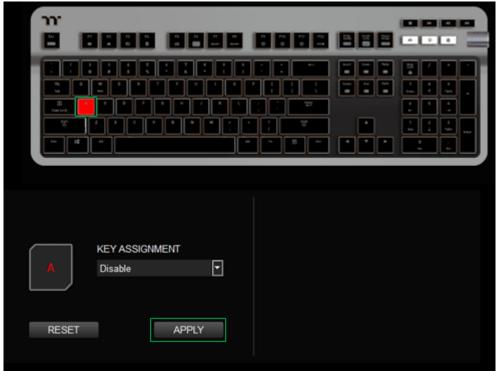


Select a key, then select "Disable" function from the drop-down list.



### Step 2:

Click Apply to save the new function. Verify if the new key function is applied properly by looking at the color displayed on the screen.





Chapter 5:

# FUNCTIONS AVAILABLE ON THE MACRO PAGE



### New Macro / Delete / Copy / New Text / Import / Export

New Macro: Create a new macro.
Delete: Delete a macro or text.
Copy: Copy a macro or text.
New Text: Create a new text.
Import: Import a macro or text.
Export: Export a macro or text.

### Modifying the Name of a Macro / Text

You can change the name of a new macro or text directly.

### **Macro Recording Settings**

**Auto-Detect Delay Time:** Record a macro based on the time interval between each keystroke.

**Set Delay Time:** Record a macro based on the specified time interval.

None Delay: Record a macro without recording the time interval

between each keystroke.

### **Macro Recording Area**

You can verify the sequence recorded by the macro and the key assignment.

### Record / Delete / Insert / Stop / Edit

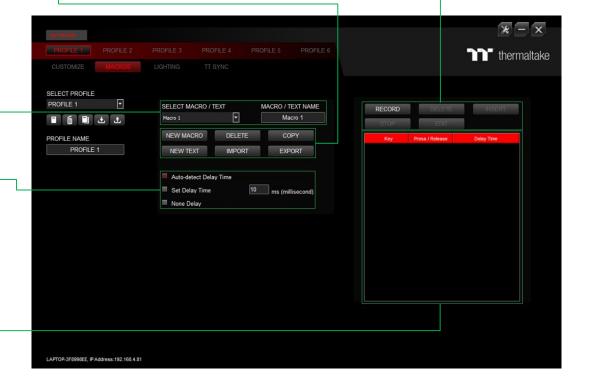
**Record:** Begin macro recording.

**Delete:** Delete the assigned value of a specific key.

Insert: Insert an additional value above or below the

existing value of a specific key. **Stop:** End macro recording.

**Edit:** Edit the delay time of a specific key.

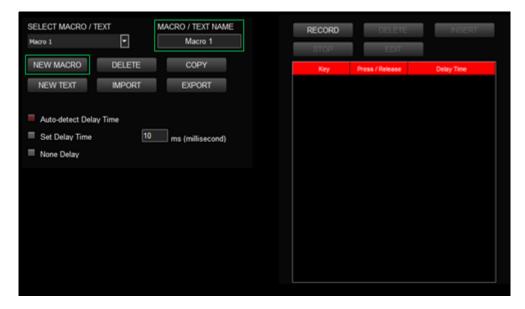




## Chapter 6: HOW TO RECORD MACROS



Add a new macro and modify its name.



### Step 2:

Select the delay method used to record the macro.

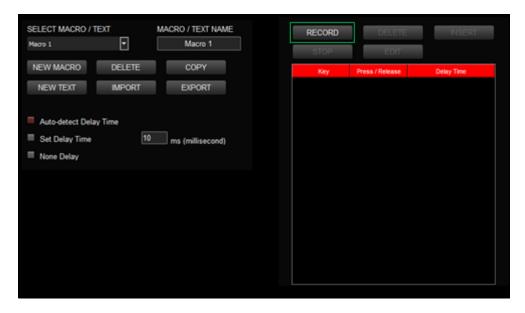




### Macro Recording Function | Recording Setting

### Step 3:

Press the record button.



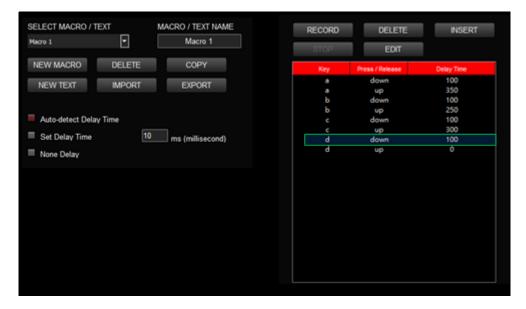
### Step 4:

Enter the sequence to be recorded from the keyboard, then press the stop button to complete the recording.





Select a macro by clicking on the key it is assigned to.



### Step 2:

Click the insert button.





### Step 3:

Select the position where new content is to be inserted.



### Step 4:

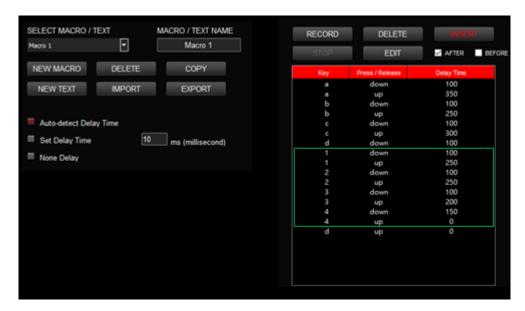
Press the record button.





### Step 5:

Enter the sequence to be recorded from the keyboard.



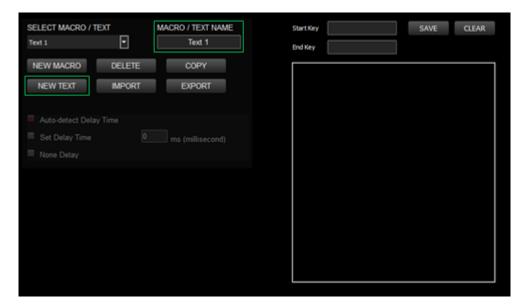
### Step 6:

Click the stop button to complete the insertion process.



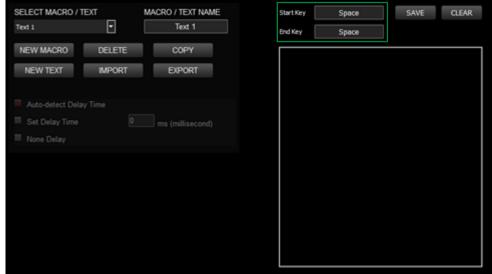


Add a new character set and modify its name.



### Step 2:

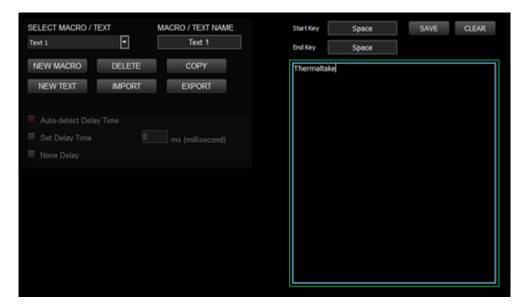
Enter the values for the "Start Key" and "End Key" in the upper right corner.





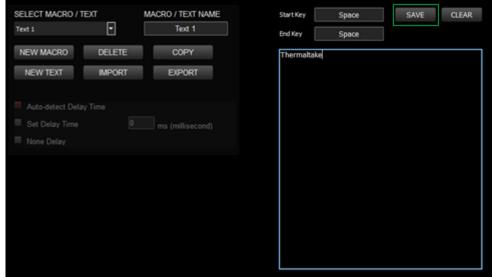
### Step 3:

Click on the input box located at the bottom-right corner and enter the characters to be recorded from the keyboard.



### Step 4:

Click the save button to complete the recording of the character set.





# Chapter 7:

# FUNCTIONS AVAILABLE ON THE LIGHTING EFFECTS PAGE

### **Switching Lighting Effects**

**Keyboard light of 15 lighting effects are supported:** Static, Pulse, Wave, Spiral Rainbow, RGB Spectrum, Reactive, Flow, Ripple, Raindrops, Snake, Blink, Brick, Pervade, Music Mode and System Temperature.

### **Lighting Effects Configurations**

Can be used to adjust the color, direction, speed, and brightness level of the lighting effect; can also be used to switch to random colors.

### **Apply / Restore Lighting Effect Settings**

**Apply:** Apply the new lighting effect settings to all keys on the keyboard.

**Restore Lighting Effect Settings:** All lighting effect settings saved under the current profile will be restored to factory default values.

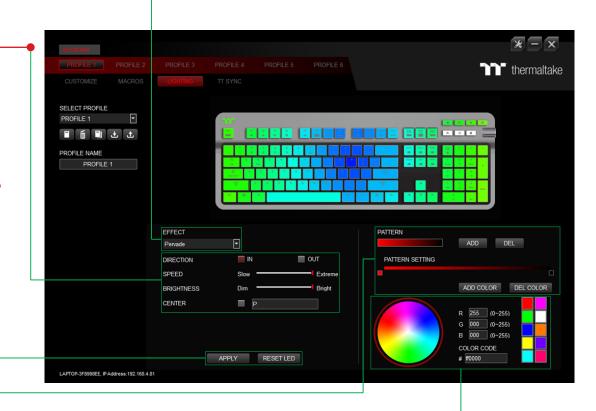
### **Color Pattern Settings**

Add Pattern: Add a new pattern with red to black gradient.

Delete Pattern: Delete the currently selected color pattern.

Insert Color Point: Add a red color point to the color pattern.

Delete Color Point: Delete the selected color point from the color pattern.



### **Color Wheel Settings**

You can select a color from the color wheel directly or enter RGB color values to adjust the color of the lighting effect.





## Chapter 8: LIGHTING EFFECTS OVERVIEW



Step 1:

Select "Static" in the lighting effect drop-down list.



### Step 2:

Click on a color inside the color wheel or enter the RGB color values to change the color.





**Step 3:**Adjust the brightness level of the backlight.



Step 4:





Switch the zones to "Customized".



### Step 2:

Click on a color inside the color wheel or enter the RGB color values to change the color.





### Step 3:

Click on the keyboard image with the left mouse button to change the key color.

※ Right click to cancel the color.



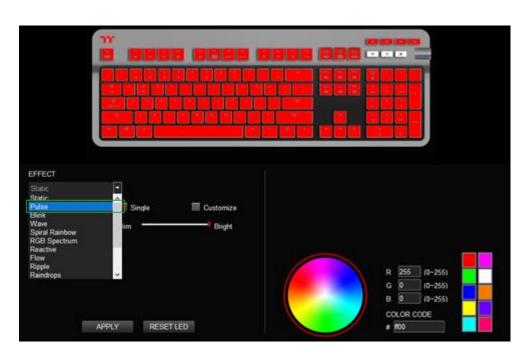
### Step 4:





Step 1:

Select "Pulse" in the lighting effect drop-down list.



### Step 2:

Click on a color inside the color wheel or enter the RGB color values to change the color.





**Step 3:** Adjust the backlight speed.



### Step 4:





Switch the zones to "Customized".



### Step 2:

Click on a color inside the color wheel or enter the RGB color values to change the color.





### Step 3:

Click on the keyboard image with the left mouse button to change the key color.

※ Right click to cancel the color.



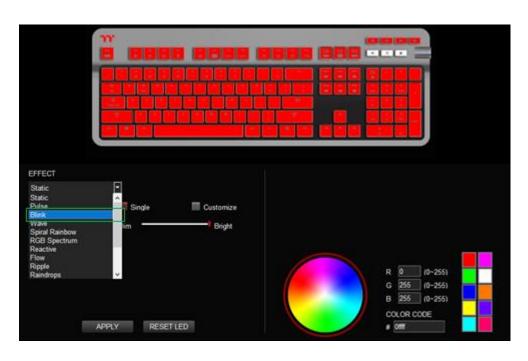
### Step 4:





Step 1:

Select "Blink" in the lighting effect drop-down list.



### Step 2:

Click on a color inside the color wheel or enter the RGB color values to change the color.





**Step 3:** Adjust the backlight speed.



**Step 4:** Click apply to save the new settings.





Switch the zones to "Customized".



### Step 2:

Click on a color inside the color wheel or enter the RGB color values to change the color.





### Step 3:

Click on the keyboard image with the left mouse button to change the key color.

※ Right click to cancel the color.



### Step 4:



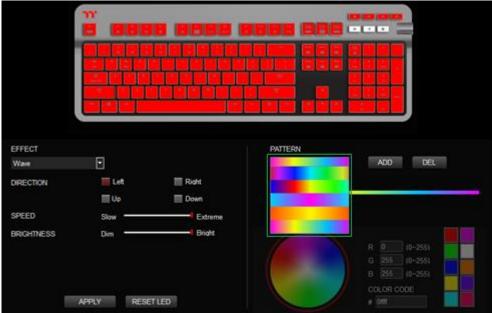


**Step 1:**Select "Wave" in the lighting effect drop-down list.



### Step 2:

Select a set of color patterns on the upper-right.





Step 3:

Set the direction, speed, and brightness level of the lighting effect.



### Step 4:





Step 1:

Add a new set of color patterns.



### Step 2:

Add a new color-insertion point and drag it to the desired position.





Step 3:

Click on each color-insertion point to modify its color.



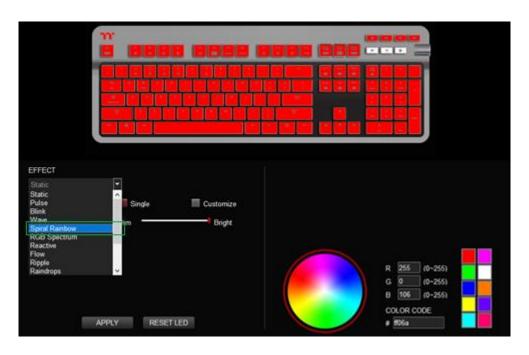
### Step 4:





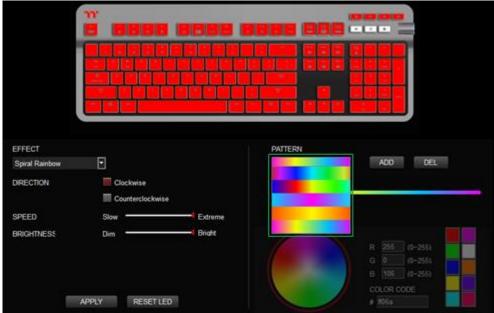
Step 1:

Select "Spiral Rainbow" in the lighting effect drop-down list.



### Step 2:

Select a set of color patterns on the upper-right.





Step 3:

Set the direction, speed, and brightness level of the lighting effect.



### Step 4:





Add a new set of color patterns.



### Step 2:

Add a new color-insertion point and drag it to the desired position.





### Spiral Rainbow Mode | Customized Pattern Setting

Step 3:

Click on each color-insertion point to modify its color.

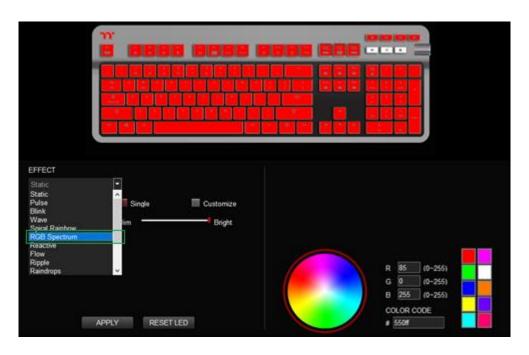


### Step 4:





Select "RGB Spectrum" in the lighting effect drop-down list.



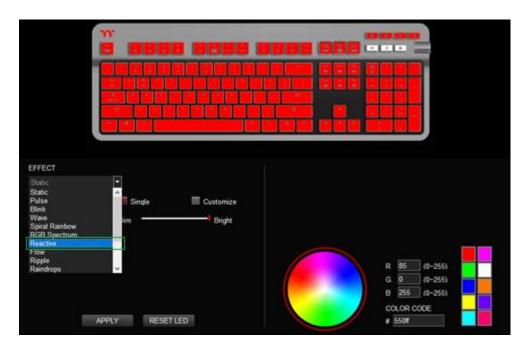
### Step 2:

Set the speed and brightness level of the backlight and click on Apply to save the new settings.





Select "Reactive" in the lighting effect drop-down list.



#### Step 2:

Click on a color inside the color wheel or enter the RGB color values to change the color.





Step 3: Adjust the backlight speed.



Step 4:





Switch the zones to "Customized".



#### Step 2:

Click on a color inside the color wheel or enter the RGB color values to change the color.





# Step 3:

Click on the keyboard image with the left mouse button to change the key color.

※ Right click to cancel the color.



#### Step 4:



Step 1:

Select "Flow" in the lighting effect drop-down list.



#### Step 2:

Click on a color inside the color wheel or enter the RGB color values to change the color.



Step 3:

Set the speed and brightness level of the backlight.



#### Step 4:





Set the zone to "Customized", then add a new set of color patterns.



#### Step 2:

Add a new color-insertion point and drag it to the desired position.





Step 3:

Click on each color-insertion point to modify its color.

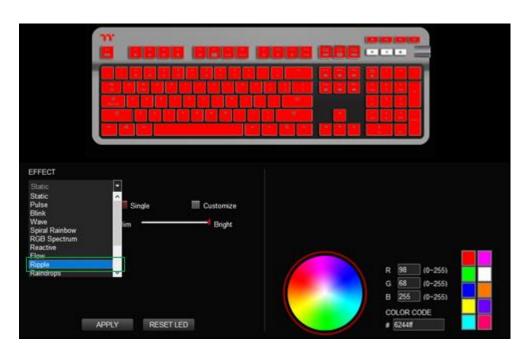


#### Step 4:





Select "Ripple" in the lighting effect drop-down list.



#### Step 2:

Click on a color inside the color wheel or enter the RGB color values to change the color.





Step 3:

Set the speed and brightness level of the backlight.



# Step 4:





Set the zone to "Customized", then add a new set of color patterns.



#### Step 2:

Add a new color-insertion point and drag it to the desired position.





Step 3:

Click on each color-insertion point to modify its color.

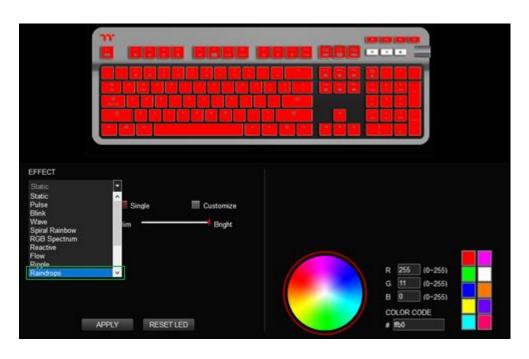


#### Step 4:





Select "Raindrops" in the lighting effect drop-down list.



#### Step 2:

Click on a color inside the color wheel or enter the RGB color values to change the color.





Step 3:

Set the speed and brightness level of the backlight.



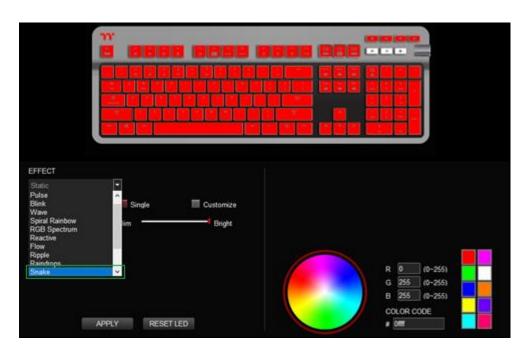
#### Step 4:





Step 1:

Select "Snake" in the lighting effect drop-down list.



#### Step 2:

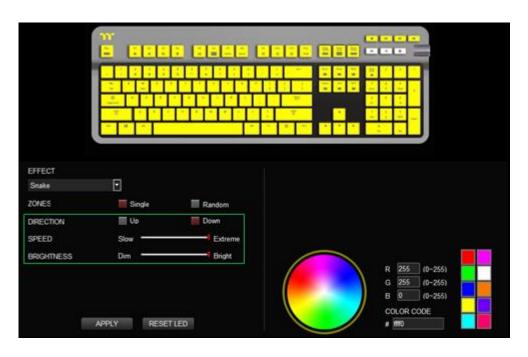
Click on a color inside the color wheel or enter the RGB color values to change the color.



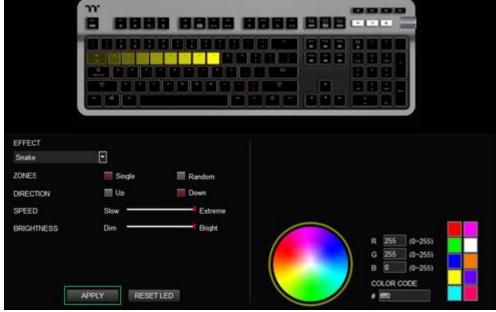


Step 3:

Set the direction, speed, and brightness level of the lighting effect.



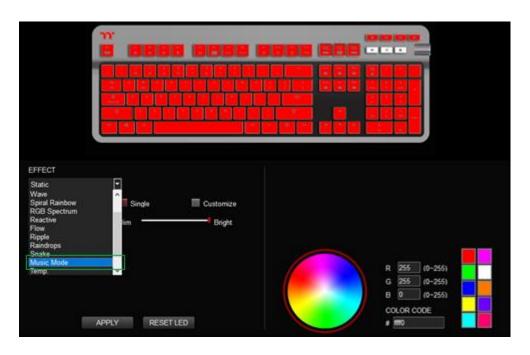
#### Step 4:





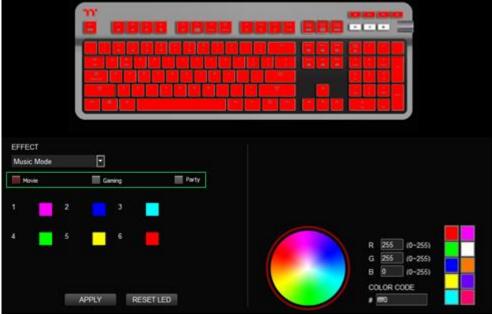
Step 1:

Select "Music Mode" in the lighting effect drop-down list.



# Step 2:

Set the desired mode of lighting effects.



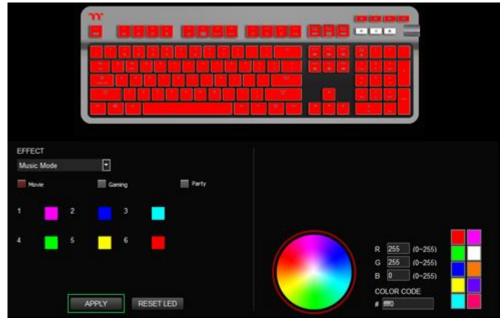


### Step 3:

Click on a color inside the color wheel or enter the RGB color values to change the color of each row.



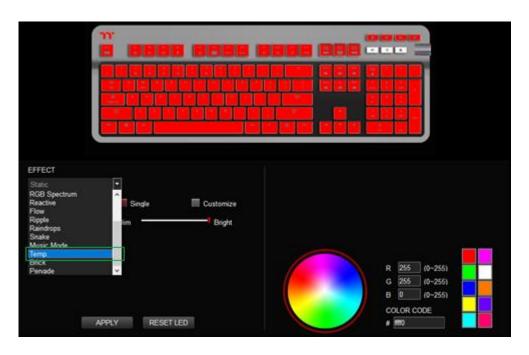
# Step 4:



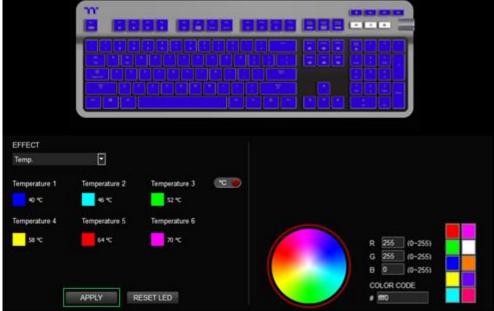


Step 1:

Select "System Temperature" in the lighting effect drop-down list.

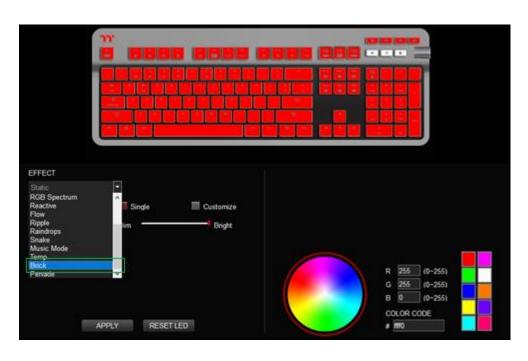


#### Step 2:





Select "Brick" in the lighting effect drop-down list.



#### Step 2:

Click on a color inside the color wheel or enter the RGB color values to change the color.





Step 3:

Set the direction, speed, and brightness level of the lighting effect.



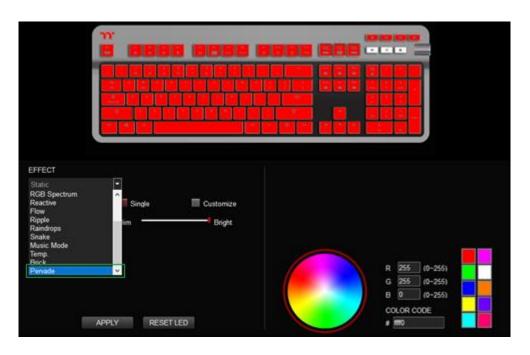
#### Step 4:





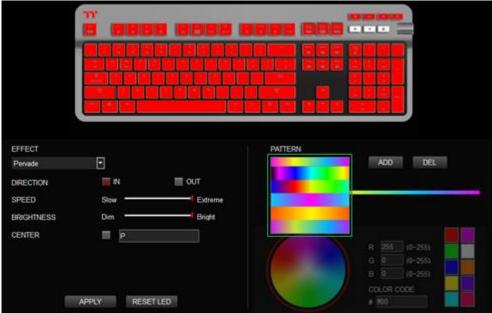
Step 1:

Select "Pervade" in the lighting effect drop-down list.



#### Step 2:

Select a set of color patterns on the upper-right.





**Step 3:**Set the direction, speed, brightness level and center of the lighting effect.



**Step 4:**Click apply to save the new settings.





Step 1:

Add a new set of color patterns.



#### Step 2:

Add a new color-insertion point and drag it to the desired position.





Step 3:

Click on each color-insertion point to modify its color.



#### Step 4:





Chapter 9:

# FUNCTIONS AVAILABLE ON THE SETTINGS PAGE



Sets the language of the program's user Interface and theme.

# Razer Chroma On / OFF

Users who have installed both the TT iTAKE Software and Razer Synapse 3 can experience synchronized gaming and RGB lighting effects on their gaming gear.

# **Amazon Alexa Login**

TT iTAKE software support Amazon Alexa voice service, allowing you to control the lights by talking to the Alexa Fnabled device.

### **TT iTAKE APP Password Setting**

Enter four number or English alphabet.

**X** Empty is disable function.

#### Official Website / Social Media

Official Website: Visit the Product official website. Social Media: Visit Thermaltake on Facebook.

#### **Software Version**

**Software Version:** Displays the version number of the installed program.

